



**PIANO IN COLOR**

# NEXT DOOR NOTES

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An activity to reinforce the understanding of intervals (2nds, 3rds).

In this game, intervals of a 2nd are called **next-door-keys** on the keyboard and **next-door-notes** on the staff. Intervals of a 3rd are called **skip-a-door-keys** and **skip-a-door-notes**.

You will need:

- **Staff-Notes** cards from the Piano In Color Flash Card Bundle
- Next-Door-Notes game boards



## HOW TO PLAY NEXT-DOOR-NOTES

- Lay all the flash cards out face-up on the table.
- The teacher selects a random flash card and places it on the first door.
- The student must then find the flash card that is a next-door-note to the one selected by the teacher, and place it on the 2nd door.
- The teacher then selects the flash card that is a next-door-note to the one selected by the student and places it on the 3rd door and so on.

The two game boards can be used side by side to allow 8 cards to be placed. For beginner students, one board may be adequate. To keep the game challenging, you may want to try these two variations of the game:

- 1) The teacher places a card on the first door and the student places next-door-note cards on the remaining doors.
- 2) The teacher places a card on a door other than the first door. The student must then find next-door-notes on either side of the teacher's note and place them on the relevant doors.

## HOW TO PLAY SKIP-A-DOOR NOTES

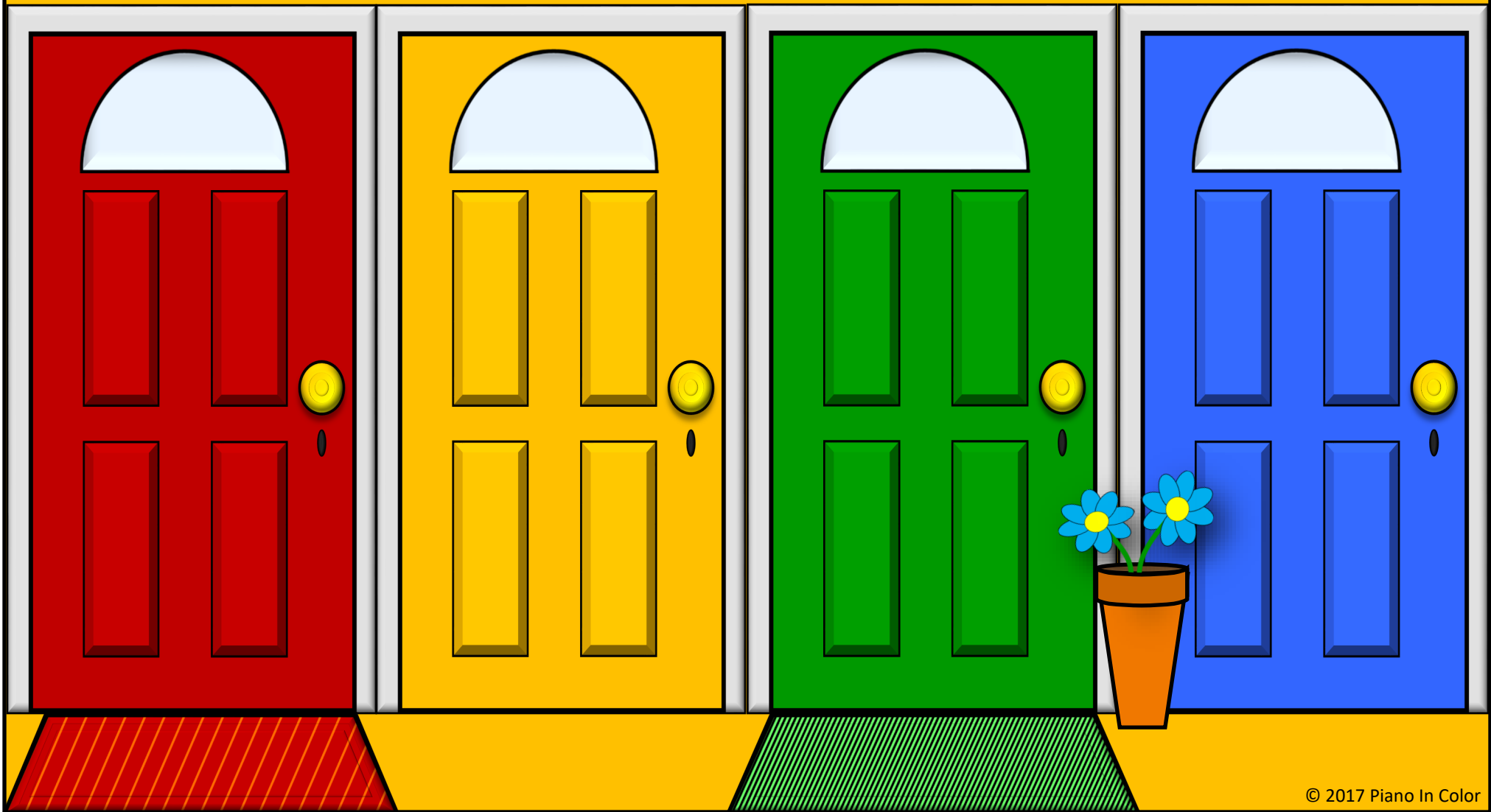
This follows the same pattern as Next-Door-Notes.

- The teacher selects a random flash card and places it on the first door.
- The student must find the card that is a skip-a-door-note from the one selected by the teacher and place it on the 3rd door and so on.

These activities can also be played using the **Alphabet-Name** flash cards or the **Keyboard-Keys** flash cards.



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